

Manual

Attentions

Before using the product, please read this manual and all compatible hardware instructions carefully. Please keep this manual carefully for future reference.

Security:

Please keep this product out of reach of young children. Young children may swallow small parts, resulting in injuries or damaged products.

The product contains lithium batteries, improper use of the product can cause fire or explosion. Do not heat, open, puncture, destroy, or place the product or battery in a fire.

Do not touch the product with wet hands to prevent liquid from entering the product and causing damage.

Do not disassemble, repair or change the product without authorization, in case of further damage, serious may cause battery explosion or fire risk.

Before connecting the product to the console, ensure that the interface is free of dust or foreign matter. Liquids or small particles are not allowed to enter the product.

Do not put the product in the place of dust, smoke or steam.

Do not expose the product to high temperatures, high humidity or direct sunlight, which may cause battery damage or melting.

Usage and Maintenance:

The product interface shall not be in contact with any other metal objects.

Do not place anything on top of the product. Do not stand on the product.

Do not throw or drop the product, or exert a great force in some other way.

Do not place the product on the place of unstable, tilted or vibration.

Please follow the instructions below to help avoid the product surface aging or discoloration.

Wipe the product with a soft, dry fabric.

Do not put rubber or vinyl material on the product, in order to extend the life of the product.

Do not use the Solvents or other chemicals. Do not wipe with a chemically treated cloth.

Trouble Removal:

Q1: The Controller can be not connected to the Console.

A1: Make sure your PS5 console is powered on, check whether the Controller has been paired with the console, if not, pair it with the console first.

A2: Make sure the PS5 Console is correctly set up for the connection method - use the USB cable connection .

A3: Verify that the USB Dongle is properly connected to the Console.

Q2: The Controller is connected to the PS5/PS4 console but has no function.

A1: When connecting multiple Controller, confirm that the Player#1 Controller is being used.

Product Introduction and Application

The product is a wireless controller suitable for PS5/PS4/PS3 series console, Switch console, Steam Deck console, MAC computer, and Android, iOS, PC WINDOWS 10 and above system Devices etc., support Audio, Microphone, vibrate functions.

Product Photo





Product Feature

- It built-in Li battery for power supply, support Type-C USB data cable.
- It Support PS5/PS4/PS3 series consoles, Steam Deck console, Switch console, Android/IOS devices, PC (Windows 10 and above system), MAC computer.
- It built-in speaker, 3.5mm headphone jack, support 3.5mm TRRS stereo headphone. It support 2.4G wireless, Bluetooth wireless, USB wired connection.
- It support two-point capacitance induction Touchpad.
- It has Six-axis function composed of 3D-Sensor and G-Sensor.
- The effective distance of button operation is 8M, and the effective distance of sound is 6M.
- The Controller has vibration motor function, which makes the vibration experience more realistic when using weapons, crashes and other scenes in the game.
- The controller and USB Dongle can be software updated via PC USB cable.

PS5 Console Connection

2.4G Pairing connection:

- First of all, please set the PS5 Console as follows:

Settings--Accessories—Controller (General)—Connection method--Use USB Cable

- Insert the Dongle into the USB port on PS5 console, wait until the LED indicator flashes slowly, and then press and hold the Pairing key on the Dongle for 3 seconds, the indicator blinks quickly to enter the pairing state.
- When the controller is off, press the (SHARE+HOME) combination key for 3 seconds, the channel indicator of the controller will quickly blink to enter pairing, the Controller will be connected with the Dongle within 1-3 seconds, and the Dongle indicator is on after the connection is successful.
- After successful connection, you can play PS5 games. Do not charge the Controller through the USB port of the Console when the controller is online working, otherwise, the controller will enter the shutdown charging state or enter the PS4 controller mode. When entering PS4 mode, the Dongle indicator light will blink slowly indicating that only PS4 games can be played on the PS5 console at this time; To re-use 2.4G PS5 mode, repeat the pairing again.
- When multiple Controllers are connected to the Console at the same time, the controller LED channel light displays different colors to distinguish different users and players.
- It supports headset Audio and voice functions.

USB cable connection:

- Connect the controller directly to the PS5 console through USB cable when the controller is off, the controller supports only PS4 mode, it can only play PS4 games, support headset Audio and voice functions.
- Remark: If the Dongle is just connected to the console, please wait till the Dongle indicator light blinks, then press the HOME key of controller to power on re-connection, if not the controller does not has function after the Dongle is connected.

PS5/PS4/PS3 Console Connection

- When the Controller is not connected to the current PS5/PS4/PS3 console or has been connected to other consoles and needs to be connected to the current console, it first needs to use a USB cable to connect the Controller with PS5/PS4 console. In the process of connection, the program

automatically match code, press the HOME key, and the Controller will be connected wireless by Bluetooth with the Console.

- When connecting USB, press the HOME key, the LED light of the Controller will display a constant color, then it indicates that the Controller has been connected with the Console.
- When multiple Controllers are connected to the Console at the same time, the LED light of the Controller will display different colors to distinguish different users and players.
- It support Headphone Audio and voice functions on PS5/PS4/PS3 Console.
- Remark: When connecting to PS5 console through Bluetooth wireless or wired mode, only PS4 controller mode is used, and only PS4 games can be played.

Switch Console Connection

USB cable Connection:

- First, you need use a USB cable to connect with the Switch console. During the connection process, the program will automatically check the code, after pressing any key, the controller will vibrate once, and the controller can be connected with the console for game operation. The wired mode supports the Audio of the headset.

Bluetooth Connection:

- When the controller has been connected with the Console through the cable, remove the USB cable, the controller enters the re-connection state, and the Controller can be connected with Console in 2-3 seconds. If the Controller has not been connected with the Console, in Controller power off state, press and hold the OPTIONS key, then press and hold the HOME combination key (OPTIONS+HOME) for 3 seconds, the channel light will flash quickly and the Controller enter the pairing, and then open the Console pairing screen, the Controller will be connected to the Console successfully after 2-3 second, the Controller vibration prompt.

Android Devices Connection

- When the Controller is turned off, press and hold the SHARE button, and then press and hold the HOME combination key (SHARE + HOME) for 3

seconds, the Controller enter the Pairing and the white channel LED on Controller flashing. Open the Android device, search and find the Bluetooth name "Wireless Controller" and click it for connecting, the channel LED displays blue after connected the device. If the Controller has not be connected to the device in about 60 seconds, the Controller will shut down and sleep.

IOS Devices Connection

- Make sure your iPhone, iPad devices have been upgraded to iOS 13 and above system.
- When the Controller is turned off, press and hold the SHARE button, and then press the HOME combination key (SHARE + HOME), long press for 3 seconds, the Controller enter the Pairing and the white light on Controller flashing.
- Open the Settings of iPhone & iPad device, click the "Bluetooth" and turn it on, find the device name "DUAL SHOCK 4 Wireless Controller" and click it for connecting, the channel LED displays pink after connected the device.
- Remark : If the Controller pairing times out and cannot connect to the device, the Controller will shut down and sleep in about 60 seconds, and it only supports MFI games.

Mac Computer Connection

- Enter the Mac computer "System Preferences Setting", select "Bluetooth", click "Turn on Bluetooth", the Bluetooth device indicator keeps flashing and starting, indicating that it has entered the Bluetooth pairing state; In the Controller off state, press and hold the SHARE button first, and then press the SHARE+HOME combination buttons for 3 seconds, the Controller enters the pairing, and the LED channel white light blinks. In Bluetooth Preferences Setting, the Mac computer searches for the Controller information, and when "PLAYSTATION (4) Controller" appears in the Bluetooth device bar, click it for pairing, then the connection will successful in a few moments.

Bluetooth PC(X-INPUT) Mode Connection

- When the Controller is turned off, press the X+HOME combination key in two seconds to enter the Pairing mode and the white LED flashing quickly, then open the Bluetooth on the PC and search the device named "XBOX wireless Controller" and click it for connecting, the corresponding white LED will be on after successful pairing, the Controller enter X-INPUT model and you can use it directly on WINDOWS 10, on WIN7 you need install the corresponding driver to achieve the X-INPUT function.

Steam Deck Console Connection

Bluetooth Connection:

- When the Controller is off, press and hold the SHARE key first, then press the SHARE+HOME combination key for 3 seconds, the controller enters pairing state and the white channel LED light blinked. Turn on the Steam Deck device, search the Bluetooth name "Wireless Controller", and click Connect to connect the controller and the LED channel light is steady on. If the Controller cannot be connected to the Device, it will shut down and hibernate in about 60 seconds.

Wired Connection:

- Plug the Type-C Converter into the Steam Deck Console, the Controller is connect to the Converter via USB. The Converter should be equipped with a TYPE C to USB A female port and OTG function (the conversion cable should be purchased by the user), then plug and connection.
- The wired mode supports Audio and can be switched between PS4 wired and X-input modes.

WINDOWS PC Connection

2.4G wireless connection:

- Insert the USB receiver into the USB port of the computer, wait until the LED indicator flashes slowly, and then press and hold the Pairing key on the receiver for 3 seconds, the indicator blinks quickly to enter the pairing state.
- When the controller is off, press the (SHARE+HOME) combination keys for 3 seconds, the channel indicator of the Controller will quickly blink to enter the pairing, connecting with the receiver within1-3 seconds, after the

connection is successful, the receiver light is steady on, and the Controller channel light is steady green.

Bluetooth connection:

- When the Controller is off, first press and hold the SHARE key, then press the combination key (SHARE + HOME), long press for 3 seconds, the Controller enter the pairing state, the white light of the LED channel light flashes, then open the Bluetooth search device on the PC, find and click name "Wireless Controller" in the device list, and click it for pairing, the corresponding LED channel light is always on after successful pairing.
- Remark: Desktop computer should have Bluetooth function or by buying a universal USB Bluetooth receiver!

USB cable connection:

- When the controller is powered off, connect the controller to the PC through the USB cable, the controller is in X-INPUT mode by default and the LED channel light is displayed green; Press and hold down the (SHARE+OPTIONS) combination key for 3 seconds to switch to PS4 wired mode, LED channel light will display blue, PS4 wired mode supports headset audio and voice functions.

Remap function Setting

Remap keys: (M1/ M2 / LIGHT)

- Remap able keys: Direction Key (↑, ↓, ←, →,) X, O, □, △, L1, L2, L3, R1, R2, R3 ,left joystick (VRL) ,right joystick (VRR) .

Operation:

- Press the LIGHT key for 3 seconds, and the channel light blinks slowly, indicating that the Controller has entered the Remap mode and the motor vibration prompt.
- Press any action key what you want to be mapped, if the key is pressed, the channel light will flash quickly, and if the key is released, the light will flash slowly, record the time when the key is pressed and released, after recording, press any key of M1/M2 on the Controller back side, the channel light steady on, the motor vibration prompt, indication that the key is successfully mapped, then the selected Remap trigger key (M1/M2) is the

Macro key. After the input times have reached 16 times, the channel light will no longer flash when any key is pressed again, indicating that the record is fully (that is, the Macro Remap can record a maximum of 16 keys).

- After entering the Macro Remap mode, if no key is pressed for 8 seconds, the previous setting is maintained, and the Remap mode is automatically exited.
- Enter a separate key as a mapping, after the setting is successful, the M1/M2 is used as a trigger mapping key. If the M1 and M2 are both mapping functions, it works when you press it at the same time. If M1/M2 mapped multiple keys (Macros), when press the M1/M2 key to start the Macro function, and press the M1/M2 key could to interrupt the Macro function.

Cancel the Marco function:

- Press the LIGHT key for 3 seconds, the channel light will blink slowly and the motor will vibrate prompt, indicating that the Controller has entered the Mapping mode. Directly press the M1 or M2, the channel light will keep on, to cancel the Macro setting, and the motor will vibrate prompt.
- Remark: the mapping key has no function when its Ex-factory, the user needs to set the Remap, the mapping key with memory function.

TURBO Function Setting

- After connected the Controller to the Console, you can set the Turbo and Clear functions as required for these keys: X, O, □, △, L1, L2, R1, R2, L3, R3, UP, DOWN, LEFT, RIGHT.
- Operation mode: To Turbo the X key, hold down the X key and then press the Turbo key (no sequencing request about the X and Turbo keys) , If you want to cancel the Turbo function of the X key, press and hold the Turbo and then press X key to clear Turbo function of this key (the operation of other keys are similar). After the Controller is be turned off, the Turbo function set before will not be saved and it is automatically restored to the initial state.

RGB Light Setting

- The Controller has been automatically completed the SENSOR checkout before delivery.
- If the SENSOR appears to drift during use, the sensor will be automatically calibrated after the Controller is placed horizontally for 1-2 seconds.

Re-connection Mode

Bluetooth Re-connection:

- For the Controller that has been Bluetooth paired with the Console, when the Controller is off, press the HOME key to power it on, the Controller can re-connect to the Console, the Controller will automatically shuts down if the re-connection time is over than 15 seconds.

2.4G Re-connection:

- The Controller has been paired with the receiver, when you want connect it with the Console again, press the HOME key to power it on, the Controller will re-connect to the Console, the Controller will automatically shuts down if the re-connection time is over than 15 seconds.
- Remark: Only the console that has been paired with the controller for the last time can be connected back.

Battery Warning

- When the controller is working, the battery is low, the PS5, PS4, PS3, or SWITCH Console will display a message indicating that the controller is low battery, then please charge the Controller in time.

Charging Function

- Use a TYPE-C charging cable to charge the Controller. When charging in power off state, the controller LED channel indicator is displayed orange breathing light, and the light off after fully charged; Charge the Controller when it is in online working state, the current LED channel light is steady on. You can charge the Controller via PS5, PS4 Console, Computer USB port, or a charger with 5V 1A output.

Power On/Off and Auto Sleep

- Power On/Off: Short press the HOME key to power the Controller on and it'll automatically enter the Re-connection mode. Long press the HOME key for 10 seconds to power the Controller off.

- When the Controller is in the Bluetooth wireless connection state, you can set the Controller shutdown time through the PS5/PS4 Console, usually the time is 10 minutes /30 minutes /60 minutes/Do not turn off the power.
- When the Controller is in the 2.4G wireless online state, if the Controller does not work for 15 minutes, the receiver will automatically disconnect the Controller, and the Controller will automatically Sleep power off; The receiver automatically enters the Re-connection state, and the indicator blinks slowly.
- If the Console sleep or pairing timeout for 60 seconds, the controller automatically sleeps.

Reset Function

- When the Controller operation is abnormal or crashes, you can reset it by pressing the button inside the Reset hole at the bottom of the Controller with a small needle-like object.

Product Specification

Product Name: PS5 wireless controller	Charging Time: \approx 3 hours
Product Model: SZ-5003G	Working distance: 10m
Battery Capacity: 3.7V 1500 mAH Li battery	Audio distance: 6m
Charging Voltage: DC 5V	Working Voltage & Current: 3V & \approx 170mA
Charging Current: \approx 500mA	Static working Current: 20 μ A

FCC Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

• Consult the dealer or an experienced radio/TV technician for help.

Caution: Any changes or modifications to this device not explicitly approved by manufacturer could void your authority to operate this equipment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

RF Exposure Information

The device has been evaluated to meet general RF exposure requirement.

The device can be used in portable exposure condition, compliance with exposure requirements.